

Carlos Rayos
Fruity Controller

The purpose of my project was to see if I could build a video game controller to play online video games on my computer. I first learned how to program the Makey Makey microcontroller to create the video game controller. As I got further along I wanted to learn to program my own video game. I then went through a long process of learning to program in Scratch. I really struggled with Scratch. I watched many Youtube videos that had programs that could help me program but none of them worked and finally I found a video that would help me and I was able to program my own game. In conclusion, the language of programming was very hard for me, but now I feel like I can do it and want to program more. I think kids should learn to program video games, learning to program makes me think about video games different and empowers me to create with a computer rather than just listening or watching.